

Math 343, lecture 14

① Minimal change orderings

So far for combinatorial generation we've discussed

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Now lets spend a few days focusing on better
successor functions.

Successor functions are particularly useful for

What we need is

minimal change ordering

② Gray codes

The most famous minimal change orderings are the ones for the class of binary strings

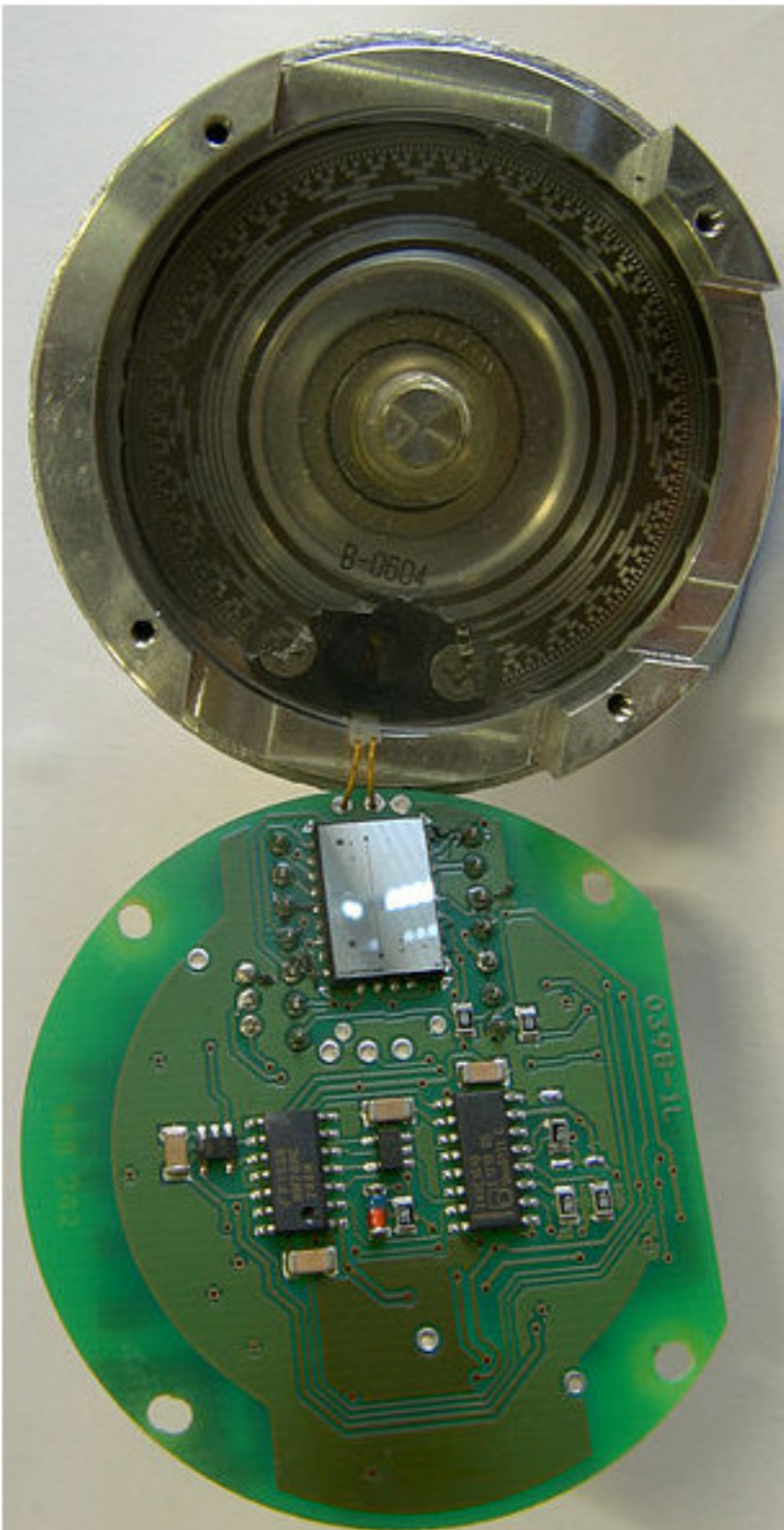
Def let $w = (a_1, a_2, \dots, a_n)$ $w' = (b_1, \dots, b_n)$ be two binary strings of length n then the (Hamming) distance $d(w, w')$ between w and w' is

Note $d(w, w')$ is

What we would like is

Gray codes.

Gray codes are very useful
in practice.



(Image from Wikipedia)
"Rotary Encoder"

There is more than one possible Gray code for each n

To see this

eg $n=3$

In general

Any Hamiltonian path of this graph will give a Gray code

An important Gray code is reflected binary Gray code which is defined as follows.

Def

Let $R(1) = 0, 1$

Write $R(j)_i$ to denote the i th element in the order $R(j)$. Then define recursively

$$R(n) = \left\{ \right.$$

note:

eg $R(2) =$
 $R(3) =$

Note

cyclic

Prop $R(n)$ is a cyclic Gray code

pf There are two things we need to show. First that every binary word appears and second that the distances are always 1 between successive elements and between the first and last.

We will prove this by induction on n .

For $n=1$

Take $n \geq 2$, assume the result holds for $n-1$
and consider $R(n)$.

Def

Given a binary string w let

$d(w)$ be the number of 1s in w

This is called the **Hamming weight** of w

This result gives the following algorithm

Algorithm Gray Successor

input n, w
result = w

w a binary word of length n



eg $n=4$ $w=1110$

eg $n=4$ $w=1010$

And for comparison the full order
for $n=4$ is

input n, w
result = w

if $d(w)$ is even

flip last bit of result

else

$j=n$

while result(j) = 0 and $j > 0$

$j=j-1$

if $j=1$

return no successor

flip ($j-1$)th bit of result

return result

We can prove by induction that this algorithm works.

First observe it works for $n=1$

Now assume it works for some $k \geq 1$ and consider $n=k+1$

let w be a binary string of length n

let $w = \epsilon w'$ where $\epsilon = 0$ or 1 and w' is
a binary string of length $n-1$.

If $\epsilon=0$

If $\varepsilon = 1$

If $d(w)$ is even

If $d(w)$ is odd

The algorithm makes it clear that not every bit is changed the same number of times — the last bit is changed $\frac{2^n}{2} = 2^{n-1}$ times but the first bit is only changed once, twice if we consider it cyclically.

We could ask for a cyclic Gray code with **balanced transition counts**, that is every bit is changed (cyclically) exactly $\frac{2^n}{n}$ times

This could make a good project for someone. There is an 11 page paper from 1996 which gives the construction.

③ Rank and unrank for reflected binary Gray code.

Consider the following table

rank	rank in binary	element of R
0	000	000
1	001	001
2	010	011
3	011	010
4	100	110
5	101	111
6	110	101
7	111	100

take a row

eg

then observe

Lemma Let $n \geq 1$, $0 \leq r \leq 2^n - 1$.

Let $a_{n-1} a_{n-2} \dots a_0$ be the r th binary string in Gray code order

Let $b_{n-1} b_{n-2} \dots b_0$ be r as a binary string

Then

$$a_j = b_j + b_{j+1} \pmod{2}$$

$$b_j = \sum_{i=j}^{n-1} a_i \pmod{2}$$

(by convention $b_n = 0$)

Proof First prove the first equation by induction on n

For $n=1$ just check

Suppose the result holds for $k \geq 1$ and consider

$n = k+1$

If $r \leq 2^{k-1} - 1$

$$\text{IF } r \geq 2^{i-1}$$

Now for the second equation we can use the first and some telescoping

This gives the following algorithms

Algorithm Gray Rank

input

n, w

w binary string of length n

$r = 0$

$b = 0$

eg GrayRank (3, 101)

Algorithm Gray Unrank

input n, r

$w = \underbrace{0 \dots 0}_n$

$b' = 0$

eg GrayUnrank(3, 6)

④ Next time

Minimal change orderings
for k subsets